## THE GREAT ELECTRIC SPARK SCAVENGER HUNT

(L-53)

This is a very simple lab. You and a single partner will be given twenty minutes during class to "find" and bring back to me some static charge. You can do this by:

- 1.) Leaving class, "finding" some charge "out there somewhere," capturing the charge and bring back to me, or;
- 2.) You can bring to class an object that you feel will allow you to generate static charge which, again, can be transported to me for observation.

In all cases, ONLY YOU AND YOUR PARTNER WILL BE GIVEN CREDIT FOR A CLEVER WAY OF DOING THIS. That is, I'm expecting that you will think about how to do this, then execute what you decide upon during class. I do NOT want to see people arrive to class clueless, then have them steal someone else's idea. This is supposed to be your creation.

In all probability, the way I will check to see that you have successfully completed the assignment will be to use my nose to see if I can attract a spark from your trapped static electricity.

That's it. Your grade will depend upon how successful you are in your endeavor.